ECCENTRIC Y

by Mark Steere
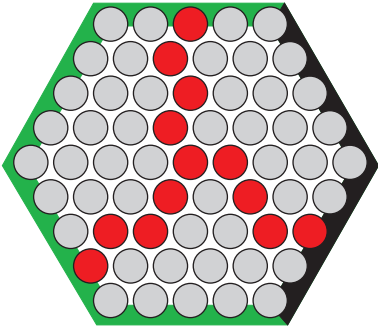

Fig. 1 - Red wins.
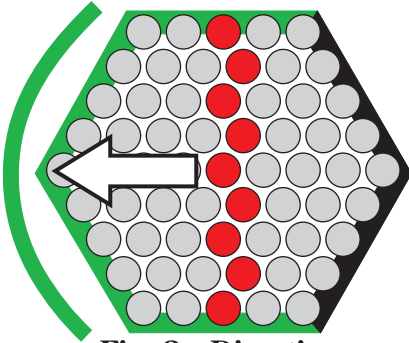

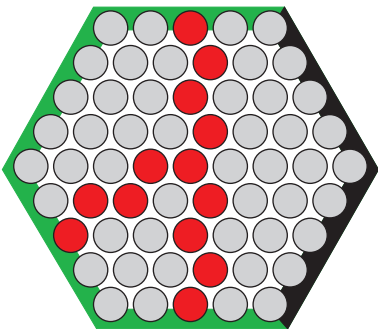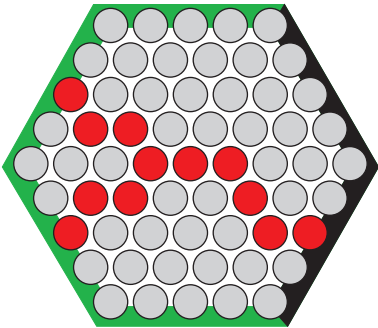**Fig. 2 - Direction.**

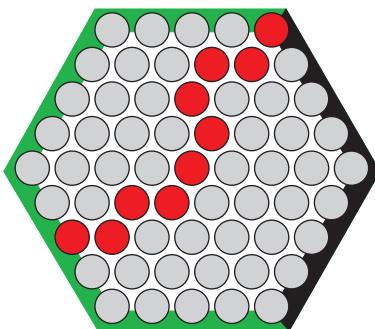**Fig. 3 - Red wins.**

Fig. 4 - Red wins.

Fig. 5 - Red wins.

INTRODUCTION Eccentric Y is a two player game played on a "hex hex" board, as shown in the figures. Four consecutive sides are colored green and the remaining two sides are colored black. The board starts out empty. The board would normally be much larger than the one shown in the figures. Draws cannot occur in Eccentric Y. Mark Steere designed Eccentric Y in October, 2009.

STONE PLACEMENT The two players, Red and Blue, take turns adding stones of their own color to the board, one stone per turn. Red makes the first placement of the game. Each player will always have a placement available on his turn and must make one.

OBJECT OF THE GAME There are two ways to win in Eccentric Y. You can win by forming a Y shaped path connecting any three non-consecutive sides, as shown in Figure 1.

The second way to win in Eccentric Y is to form a Y shaped path connecting two opposite sides and a third side, described as follows. When a player connects two opposite sides, there will two consecutive green sides to one side of the connecting path, as shown in Figure 2. The connecting path can be extended to **either one** of the two consecutive green sides for a win.

In Figure 3, Red wins by extending the connecting path in Figure 2 to one of the two indicated consecutive green sides.

Red wins in Figure 4 by connecting two opposite sides and a third side which is one of the two consecutive green sides.

In Figure 5, Red has won by simultaneously connecting two opposite sides (the lower left green side and the upper right black side) and also one of the two consecutive green sides.

AUTHOR'S NOTE Feel free to publish this rule sheet and to program the game of Eccentric Y for online or offline play. No licensing fee or royalties are expected. However please don't change the name or the rules, and please attribute the game to me, Mark Steere. My other games can be found at marksteeregames.com.